



Provide all the necessary information

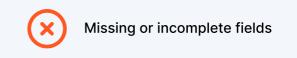
Provide all the information to allow the courier to plan the service.

Make sure you have all the information needed when booking to avoid mistakes and delays. Always ensure all the required information is correct and complete in order to fill the shipping label.





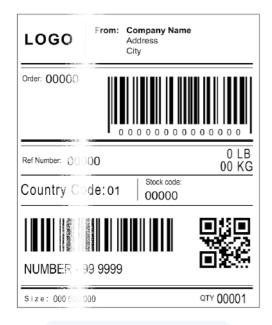






Print the shipping label

Once you book the collection and provide all the details, you will receive the shipping label via mail. Double-check the details to confirm everything is correct and print the label. The print should be of good quality, without parts with faded ink or hard to read or scan.















Prepare the parcel

Remove any old labels or data that can create confusion from the box. Make sure there's a clean and flat surface to attach the label on the longest side of the parcel.





Attach the label to the package

Attach the label on the parcel on a clean and visible side. You can also add a copy of the shipping label inside the box to easily identify the parcel in case of damage.

To avoid any inconvenience with the label, follow these rules:

- DON'T attach the label on any edge or corner;
- DON'T use the label as the seal of the package;
- DON'T cover the label or fold it;
- DON'T cover the barcode;
- You may put a copy of the shipping label into the box;
- You may use a plastic pouch to protect the label.

Important: Attach shipping labels to each parcel you send.





Wait for the parcel collection

The courier will arrive at your address on the selected date to collect the parcel. After the collection, you can track the shipment once it is scanned at the hub or by the courier.



Registration number: B230321,

VAT: LU30797030





Jan Štefe
CEO

"Your shipment is in good hands"

A team of experts always by your side in every step, until the successful delivery!

We are striving to give you the best shipping experience, with no stress or complications.

Do not hesitate to contact our customer support team for any question.

Contact us